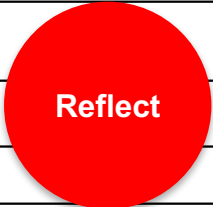


Feldman Critique Model



DESCRIBE

What do I see?

△ Give <b>information</b> about the artwork			
<b>Title of work</b>	The good old days	<b>Theme</b>	Growing up/ childhood
<b>Artist name</b>	Ava chatalas	<b>Focal point</b>	Center
<b>Date of creation</b>	January 12	<b>Subject matter</b>	My life before high school and what it entailed
<b>Size</b>	5' by 5'	<b>Symbols (list 3)</b> <i>Example: Red/White/Blue</i> <i>=United States</i>	Rock collection = My relationship with my dad
<b>Medium</b>	Clay		Green heart = 3 years at Forest Ridge
<b>Style</b> <i>Example: abstract, vessle</i>	Vessel, sculpture		Macaroon = Bus rides
<b>Observe:</b> Make a detailed list of all the recognizable things you see in the work—stay objective and only state the facts Example: A woman’s face, with her eyes looking toward the right, dark brown, wavy hair.			
1. A red and black book on the side of the dresser			
2. A pink macaroon on the side of the dresser			
3. A rock collection with brown, black, and one electric blue rock on the side of the dresser			
4. A green heart on the side of the dresser			
5. A purple drawer inside the dresser that has white diamonds			

# ANALYZE

How is the work organized?

1. Pick one of the following from your **DESCRIBE** section (theme, focal point, subject matter, symbols) Electric blue rock

2. Circle the design principle below that most contributes to your selected theme, focal point, subject matter, or symbol listed above.

△ Art Elements

- line
- shape
- **color**
- texture
- form
- space
- value

△ Design Principles

- Emphasis- A part that stands out the most
- Movement- Creating a sense of motion or action
- Rhythm- Repetition of an art element that results in visual movement
- Pattern- A repetition of anything
- Balance- Symmetrical, Asymmetrical, Radial
- Proportion- Size relationships
- ~~Unity- Lots of similar things (warm colors, circles)~~
- **Contrast- A strong difference among things (dark/light, big/small)**

3. Identify the art elements in the artwork (related to the Design Principle selected in step 2), specifying where they are located in the artwork and the element's visual quality

Art Element	Location	Visual Quality (relate back to Design Principle)
1. Line	Drawer	Pattern
2. Shape	Side of dresser	Emphasis
3. Color	Drawer	Unity

4. Write your analysis statement (explain how the art element creates a design principle) using the meaning identified in steps 1 & 2. **Your statement should be 1-2 sentences in length.**

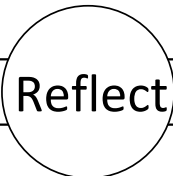
Include the following (check off the items on the list once you add them to your statement):

- ☐ The info from step 1,
- ☐ An art element,
- ☐ A design principle, and
- ☐ An explanation as to HOW the element creates the principle.

**Your Analyze Statement:**

The diamonds on the drawer create pattern through the body of the box.

INTERPRET  What is the artist saying?	<div><div></div><div>△ Make inferences (educated guesses) about details that are not obvious.</div><div>△ Describe the mood with evidence backing your explanation.</div><div>△ Identify symbols or layered meaning, explaining your reasoning.</div><div>△ How does choice of medium affect the meaning in the artwork? Explain your reasoning.</div><div>△ Is the size of the work relevant to it's meaning? Explain.</div><div>△ How does the title of the artwork affect the meaning? Explain your reasoning.</div></div>
	Select THREE prompts listed above and write THREE <b>INTERPRETATION</b> statements below. A statement is 1-2 sentences
	<div><div>1.</div><div>The purple and diamonds symbolize my old rooms wallpaper and how iconic that piece of my room was to the memories of my childhood</div></div>
	<div><div>2.</div><div>The rocks on the side revere sent the rock collection I had as a child. The blue one is from my dad, and it was my favorite.</div></div>
	<div><div>3.</div><div>The title of the artwork represents the theme of the box and how as much as growing up exiting, you'll always miss the good old days as a child</div></div>
JUDGMENT  Is this a successful work of art?	<div><div></div><div>△ <i>Imitation</i>: Is this a realistic representation artwork? Was the artist successful in observing and replicating real-life?</div><div>△ <i>Formalism</i>: From the perspective of elements/principles, is the composition of the artwork successful?</div><div>△ <i>Emotion/Expression</i>: Does the work display a strong sense of feelings, moods, or ideas to be communicated from the artist to the viewer?</div><div>△ <i>Other criteria to consider</i>: Does the work have excellent craftsmanship? Originality? Historical importance?</div></div>
	<div>Is this a successful work of art? Select TWO of the above to <b>JUDGE</b> your artwork (Imitation, Formalism, Emotion/Expression, or Other Criteria). Provide supporting evidence in your answer.</div>
	<div><div>1.</div><div>Emotion/ expression: it gives nostalgic vibes and expresses happy emotions about childhood</div></div>
	<div><div>2.</div><div>Imitation: the diamond pattern strongly resembles the wallpaper that used to be in my room</div></div>
	<div>What would you do differently next time in order to make your work more successful?  Next time, I would make it so that the drawer could actually slide in and out of the dresser</div>



Self-Critique Paragraph

Answer the following short response questions then write a 5-7 sentence paragraph.

Short Response (sentence fragments/notes acceptable as answers, 1pt each)

<b>Develop Craft:</b> How did you improve your art-making skills?	<ul style="list-style-type: none"><li>• more smoothing</li><li>• Stronger bonds between two pieces</li><li>• More care towards additional pieces</li></ul>
<b>Express:</b> How did you incorporate your own ideas and/or emotions into your artwork?	<ul style="list-style-type: none"><li>• Childhood</li><li>• Happiness I felt as child</li></ul>
<b>Envision:</b> How did you use your imagination or visualize different solutions to the problem?	<ul style="list-style-type: none"><li>• Paddling The box to size</li></ul>
<b>Engage &amp; Persist:</b> How did you solve problems when you encountered them? How did you find the stamina to finish?	<ul style="list-style-type: none"><li>• Smoothing and cracking</li><li>• Box not to size</li><li>• Kept on going</li></ul>
<b>Stretch &amp; Explore:</b> How did your final product differ from your original idea? What did you do to come up with several possible end products?	<ul style="list-style-type: none"><li>• Puzzle box to drawer</li><li>• Made a bunch of sketches</li></ul>

Select one short response from above and expand on your answer in a structured paragraph. Include the following:

- Introductory sentence (Ex: During this project I was able to **envision** different solutions to the problem of...)
- A minimum of a three-step process (first, I did this; next I did this; finally, I did this...)
- A concluding sentence with self-evaluation (I feel I was successful in \_\_\_\_\_ because...)

During this project, I was able to engage and persist when the seams and parts of my box kept cracking. Regardless of how much smoothing I did, there would still be cracks and unwanted marks. To solve this problem, I first ask around for suggestions on how to solve this problem. Second, I took the advice of my peers and added clay and slip to the cracks. Lastly, I used the wooden tool to really smooth out my edges. I feel successful in smoothing because I used the help of my peers and my own experience to excel in this category.

**AP**Artistic  
Process

REFLECT

# RUBRIC

NAME:

DUE DATE:

PROJECT:

Check all that apply and/or add you own examples in the space provided. Score yourself for each section, with a maximum point value at the top of each column.

**Documentation must be in your Blog to receive credit.**

**Planning 15 pts****Creating 15 pts**

Theme Brainstorming → 3pts

Visual Research → 3pts

Peer Critique → 3pts

Brainstorming → 3pts

Written notes (on your own) → 3pts

Feedback from others → 3pts

Documented Light Bulb moment → 3pts

Self-reflection during creation → 3pts

Additional Planning (explain) → 3pts

Additional Planning (explain) → 3pts

Thumbnail Sketches → 3pts

Rough Draft → 3pts

In Progress Photos → 3pts

Complete Greenware Photo → 3pts

Creative Problem Solving (explain) → 3pts

Risk Taking (Explain) → 3pts

Improved Skill Level (Explain) → 3pts

Experimentation with Textures (explain) → 3pts

Student Score: \_\_\_\_/15

Teacher Score: \_\_\_\_/15

Student score: \_\_\_\_/15

Teacher score: \_\_\_\_/15

# RUBRIC

## Planning/Creating Reflection → 30 pts (check the boxes and add up your score)

Self-Critique → Maximum Score 10pts

Short response (develop craft, express, envision, engage and persist, stretch and explore) → 5 pts, 1pt each

**Pick ONE level for the work you put into your paragraph (circle the one you think you earned)**

### Paragraph MASTERY level (5pts)

- Clear introduction, stating theme from your short response for writing
- 3 or more sentences describing process
- Writing is consistently focused on theme mentioned in introduction
- Concluding sentence(s) summarizing with self reflection

### Paragraph DEVELOPING level (3pts)

- Introductory sentence not tied to theme
- At least 2 sentences describing process
- Writing is mostly focused on theme mentioned in the introduction
- Concluding sentence may or may not be included

### Paragraph PROFICIENT level (4pts)

- Clear introduction, stating theme from your short response for writing
- Exactly 3 sentences describing process
- Writing is mostly focused on theme mentioned in introduction
- Concluding sentence

### Paragraph LOW level (2pts)

- Some sentences (between 2 and 5) but missing some or all of the following: introduction, theme, process, conclusion

### Paragraph blank or incomplete (0pts)

Feldman Critique Model → Maximum Score 30pts

Description Information → 5pts (1/2 pt per correct observation)

Analyze List (art elements) → 3pts

Interpret → 10pts

Description Observe → 5pts

Analyze Explain → 7pts

Judgment → 10pts

Total Score: Add up your points from both sides (or both pages)

Student Score \_\_\_\_/80

Teacher Score \_\_\_\_/80

Through this box, I aimed to show the theme of childhood and growing up. To make this box, I first made 5 bigger slabs to make the dresser. After the dresser was complete, I then made a smaller drawer to fit inside of it. After both were done, I then added many different symbols that made up my childhood. When applying color, I tried to use bright and happy colors to symbolize my happy childhood and the good memories I made. I loved making this box because it allowed me to reflect on my childhood and bring back good memories. Looking at the bowl at home will slow me to experience joy and nostalgia. I will make sure to apply the newly acquired skills to my future projects in ceramics.