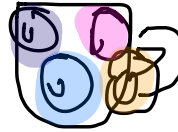
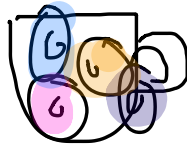
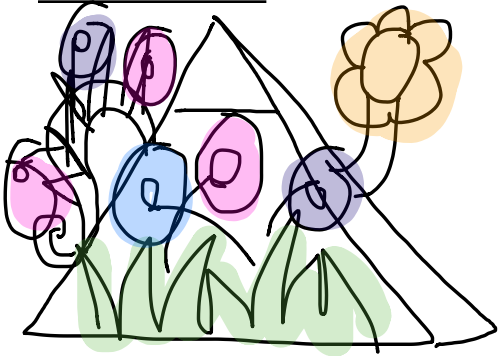
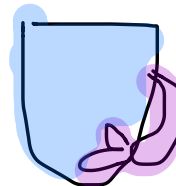
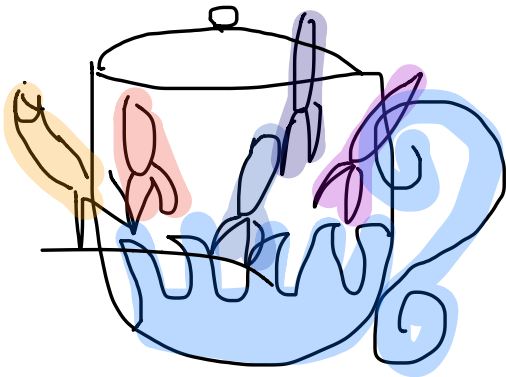


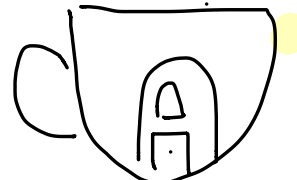
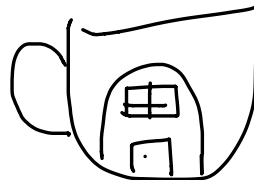
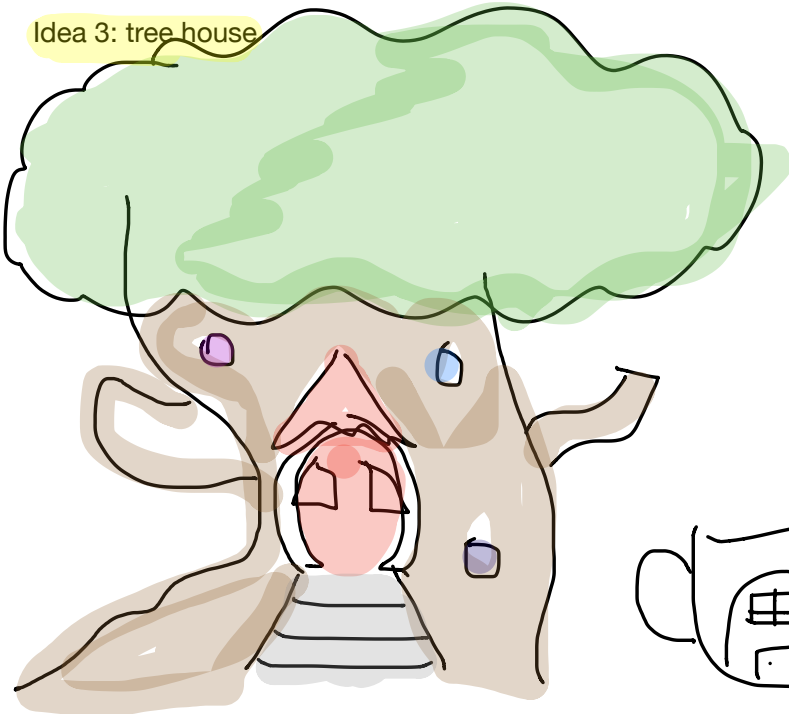
Theme brainstorm



Idea 2: fish and water



Idea 3: tree house



Tree: It is successful because it has many components and has potential to be very interesting  
Maybe try adding more levels

Pyramid flower: successful because of its shape  
Maybe try making it a flower instead of just putting them on it

Fish: successful because there is a lot of movement  
Maybe make the pot into a fish and add more water

### Visual research



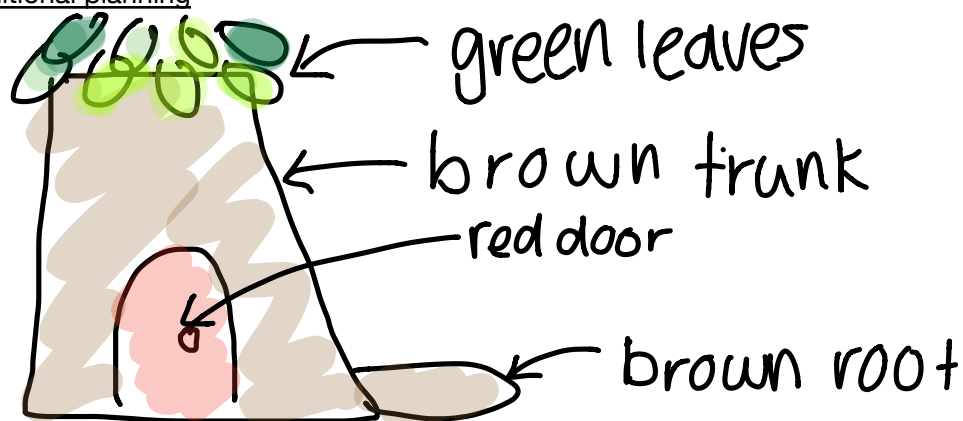
### Feedback from others (about which theme I should go with)

Camille: I think you should go with the treehouse because that one could look really good and there is a lot of room for texture and the requirements. If you do it, make sure you look at a pic of a tree so u get the texture accurate

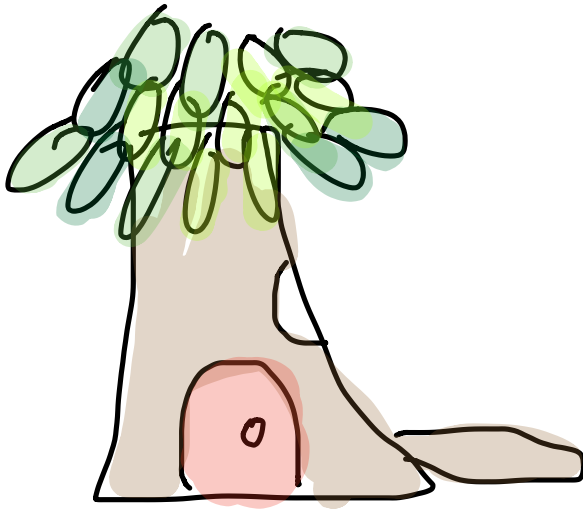
### Lightbulb moment:

When I couldn't think of what leaves to do, I thought of making a bunch of cascading big green leaves to further portray my fantasy theme

### Additional planning



### Thumbnail sketch



### Risk taking

Making a layered top with leaves was a risk because the thin pieces could have easily made this task impossible. Regardless, I gave it a shot and it succeeded

### Experimenting with texture

For the wood, I did research on what bark looks like and how to make it with clay. I have never made this texture before, and for my first time, I think it went pretty well